

A Novel Time Synchronization Scheme for Mobile Underwater Sensor Networks

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ABSTRACT: This paper proposes a novel time synchronization scheme for mobile underwater sensor networks. Distinguishes itself from previous approaches for terrestrial WSN by considering spatial correlation among the mobility patterns of neighboring UWSNs nodes. This enables synchronization to accurately estimate the long dynamic propagation delays. Simulation results show that synchronization outperforms existing schemes in both accuracy and energy efficiency. Time synchronization is an important requirement for many services provided by distributed networks. A lot of time synchronization protocols have been proposed for terrestrial Wireless Sensor Networks (WSNs). However, none of them can be directly applied to Underwater Sensor Networks (UWSNs). A synchronization algorithm for UWSNs must consider additional factors such as long propagation delays from the use of acoustic communication and sensor node mobility. These unique challenges make the accuracy of synchronization procedures for UWSNs even more critical. Time synchronization solutions specifically designed for UWSNs are needed to satisfy these new requirements.

Index terms:-UWSNs, synchronization, sensor node

I.Introduction:-

IN recent years, Underwater Sensor Networks (UWSNs) have gained significant attention from academic and industrial researchers due to the potential benefits and unique challenges posed by the water environment [1], [2], [3], [4]. UWSNs have allowed a host of applications to become both feasible and effective, including coastal surveillance, environmental monitoring, underwater exploration, disaster prevention, and mine reconnaissance. However, due to the high attenuation of radio waves in water, acoustic communication is emerging as the most suitable media. Several characteristics specific to underwater acoustic communications and networking introduce additional design complexity into almost every layer of the network protocol stack [1], [2], [3], [4], [5]. For example, low communication bandwidth, long propagation delays, higher error probability, and sensor node mobility are concerns that must be confronted. This paper addresses the

time synchronization problem, a critical service in any sensor network. Nearly all UWSN applications depend on time synchronization service. For example, data mining requires global time information, TDM A, one of the most commonly used Medium Access Control (MAC) protocols, often requires nodes to be synchronized. Furthermore, most of the localization algorithms for underwater [6], [7], [8], [9] and terrestrial sensor networks [10], [11], [12], [13], [14] assume the availability of time synchronization service.

II.Existing System:

In Existing addresses the time synchronization problem, a critical service in any sensor network. Nearly all UWSN applications depend on time synchronization service. For example, data mining requires global time information, TDM A, one of the most commonly used Medium Access Control (MAC) protocols, often requires nodes to be synchronized.

Furthermore, most of the localization algorithms for underwater and terrestrial sensor networks assume the availability of time synchronization service. Numerous time synchronization protocols for terrestrial Wireless Sensor Networks (WSNs) have been proposed in the literature. Their synchronization accuracy and energy efficiency for land-based applications is cogent.

This lack of serviceability imposes even more stringent requirements. The UWSN will need to be energy efficient. These sets of distinguishing characteristics introduce new challenges into the design of time synchronization schemes for UWSNs.

III.Proposed System:

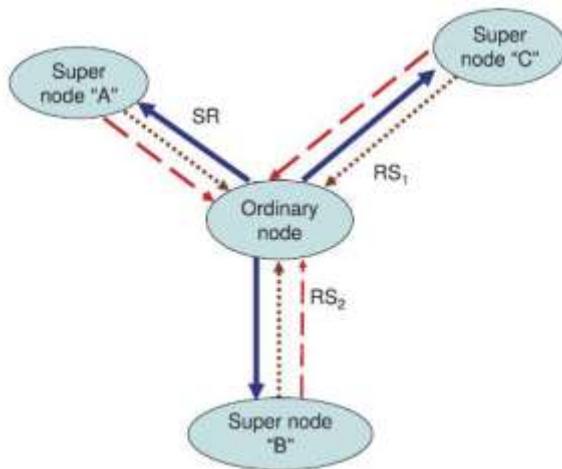
To overcome the limitations of existing approaches, this paper proposes Synchronization a high energy efficient time synchronization scheme specifically designed for mobile UWSNs. The distinguishing attribute of Synchronization is how it utilizes information about the spatial correlation of mobile sensor nodes to estimate the long dynamic propagation delays among nodes. The time synchronization procedure consists of three phases:

- Delay estimation,
- Linear regression, and
- Calibration.

Advantages:

1. Low communication bandwidth
2. Long propagation delays,

3. Higher error probability, and
4. Sensor node mobility .



Modules

1. Network Design
 - a. Surface buoys
 - b. Super nodes
 - c. Ordinary nodes
2. Spatial Correlation
3. Message Exchange

V. Architecture :

Modules Description

1. Network Design

In this Module, we consider hierarchical underwater sensor network architecture.

a. Surface buoys

Surface buoys are equipped with GPS to obtain global time references and perform localization. They serve as the “satellite” nodes in underwater environment.

b. Super nodes

Super nodes are powerful sensor nodes, working as reference clocks, as they always maintain synchronization with surface buoys. Moreover, super nodes can perform moving speed estimation as they can directly communicate with the surface buoys to obtain real time location and global time information.

c. Ordinary nodes

Ordinary nodes are the sensor nodes aiming to become synchronized. They are inexpensive and have low complexity, cannot make direct contact with surface buoys and can only communicate with their neighboring ordinary nodes or super nodes. The lifetime of ordinary node is restricted by its limited battery supply .

2. Spatial Correlation

In this module, the performance of wireless communication systems can be improved by having multiple antennas at the transmitter and the receiver. The idea is that if the propagation channels between each pair of transmit and receive antennas are statistically independent and identically distributed, then multiple independent channels with identical characteristics can be created by pre coding and be used for either transmitting multiple data streams or increasing the reliability (in terms of bit error rate). In practice, the channels between different antennas are often correlated and therefore the potential multi antenna gains may not always be obtainable.

3. Message Exchange

In this Module, message exchanges among sensor nodes for the case where there are three super nodes available to assist the ordinary node perform time synchronization. A single run of the message exchanged between the ordinary node and each super node.

The synchronization procedure starts when an ordinary node initializes the synchronization process by broadcasting the synchronization request message SR to its neighboring super nodes. SR contains the sending time-stamp T1 obtained at the MAC layer, immediately before it departs from the ordinary node. Upon receiving SR, super nodes mark their local time.

V. Related Work

In the literature, there are various time synchronization protocols for distributed systems like terrestrial radio sensor networks, in which ordering of events is crucial. A landmark paper in computer clock synchronization is Lamport's work [26] that elucidates the importance of virtual clocks in systems where causality is more important than absolute time. It has emerged as an important influence in sensor works, in which many applications only require relative time instead of absolute time.

The Network Time Protocol (NTP) [27] is a widely used hierarchical protocol implemented to synchronize clocks in large networks like the Internet. NTP provides accuracy in the order of milliseconds by typically using GPS to achieve synchronization to external sources that are organized in levels called strata. However, in underwater sensor networks, GPS may not be available for all the scenarios.

Additionally, one-way delay estimated as one half of the round trip transit Time brings significant errors due to the long propagation delay in UWSNs.

Reference Broadcast Synchronization (RBS) [15] is a well-known receiver-receiver synchronization algorithm. It completely kills errors that derive from the sender side, and it adopts the concept of postfacto synchronization, allowing the time synchronization process to happen after data collection rather than ahead of time. However, RBS requires extra message exchange to communicate the local time-stamps between any two nodes which intend to become synchronized. The major idea of the RBS algorithm greatly depends on immediate reception of reference messages

VI. CONCLUSIONS AND FUTURE WORK

This paper presents a novel time synchronization scheme for mobile UWSNs. Synchronization is the first time algorithm to utilize the spatial correlation characteristics of underwater

objects, improving the synchronization accuracy as well as the energy efficiency. The simulation results show that this new approach achieves higher accuracy with a lower message overhead.

In the future, the work will be extended in two directions: explore other underwater mobility patterns, including one that involves vertical movement to examine the suitability of our design; 2) investigate the influence of errors on super node localization as well as velocity estimation, and also the influence on MAC layer activities such as packet loss and retransmission

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