

# TRUST ASSESSMENT IN ONLINE SOCIAL NETWORKS

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**Abstract**—Assessing trust in Online Social Networks (OSN) is critical for many applications such as online marketing and network security. However, it is a challenging problem due to the difficulties of dealing with complex social network structures and making accurate assessment in these structures. To meet these challenges, we model confidence by proposing a three-valued subjective logic model (3VSL). 3VSL correctly formulates the uncertainties present in confidence, and is thus able to compute confidence in arbitrary graphs. We have theoretically demonstrated the ability of 3VSL on the basis of a Dirichlet-Categorical (DC) distribution and its validity in arbitrary OSN topologies. Based on the 3VSL model, we also design the Trust Assessment (AT) algorithm to accurately calculate the trust between any connected OSN users. We validate 3VSL against two real-world OSN data sets: Advogato and Pretty Good Privacy (PGP). Experimental results indicate that 3VSL can accurately model trust between any pair of indirectly connected Advogato and PGP users.

**Index Terms**—Trust Assessment, Online Social networks, Three-valued Subjective Logic, Trust Model.

## INTRODUCTION:

### *Motivation and Problem Statement:*

Online social networks (OSNs) are one of the most visited places on the Internet. OSN not only helps people strengthen their social connections with known friends, but also expands their social circles to friend friends that they may not have known before. Trust is the driving force behind user interaction with OSN and is important for almost all OSN applications. For example, trust in recommended or crowdsourced systems can help identify [1] trusted opinions and users [2]. Trust is used in online marketing applications [3] to identify trusted sellers. Active Friendship Building System [4] allows you to discover potential friendships through trust. In the wireless network domain, trust helps cellular devices find trusted peers to transfer data [5, 6]. In the security domain, trust is considered an important indicator for detecting malicious users and websites [7, 8, and 9]. Given the application above, the mysterious question is how much one user can trust another in OSN. This paper addresses the basic issues of OSN reliability assessment. Given the OSN, how to model and calculate the trust between users? Trust is traditionally considered a reputation or the possibility that the user is benign. In online marketing, users evaluate each other based on their interactions, so user trust can be derived from aggregated. However, in the network security domain, the trust of a particular user is defined as the probability that that user will be successful in the future. Based on the results of previous studies [10, 11], trust is defined as the probability that a trustee will behave as expected from the trustee's point of view. Here, both the trustor and the trustee are regular users of OSN, and the trustor wants to know how reliable the trustee is. Through this general definition of trust, a wide range of applications.

To solve problem P1, we propose a three-valued subjective logic model (3VSL) that can accurately model reliability based on user interactions in OSN. 3VSL is based on a subjective logic (SL) model [27]. However, it is significantly different from the SL. Instead of defining confidence as a binary value in SL, 3VSL treats it as a cubic value (i.e. trust, doubt, and uncertainty). In other words, users in OSN can be trusted, untrusted, or untrusted. Therefore, the probability of a user being trustworthy can be modeled by the Dirichlet-Categorical (DC) distribution that is characterized by three parameters, and, Here, represents the number of positive interactions/evidence that supports the user is trust worthy. For example, we observed that the user behaved as expected times in the past. Denotes the amount of negative evidence indicating the user is not trustworthy. Is the amount of neutral evidence that neither supports nor opposes the user is trustworthy? The reason for introducing state of uncertainty in 3VSL is that it can accurately model reliable transmission in OSN.

In the process of spreading beliefs, some evidence measured in + becomes "distorted" and becomes uncertain evidence, measured in. Distorted evidence is common in reliability assessments, however, it is completely eliminated in SL. To solve problem P2, we propose a reliability calculation algorithm, called Assess Trust (AT), based on 3VSL model. AT decomposes the subsegment between trustors and trustees into a parse tree, providing the correct ordering of trust transmission application and trust merging to calculate indirect trust between trustors and trustees. Here, trust propagation and fusion are modeled by two basic operations: discounting and combining operations. Leveraging the proper ties of 3VSL, AT is proven to be able to accurately compute the trustworthiness between any two users connected within an OSN. Because 3VSL uses a probability distribution to describe whether a user is trustworthy, AT offers more accurate trust assessment, compared to the topology and graph based solutions. On the other hand, while AT makes use of the social connections between the trustor and trustee to compute their trust, it outperforms the probability based models that are only applicable for direct trust. Experiment results indicate that AT achieves the best accuracy of trust assessment in OSNs. Specifically, AT achieves the F1 scores of 0.7 and 0.75, in trust assessment, using the Advogato and Pretty Good Privacy (PGP) datasets, respectively. AT can also be used to rate users based on how trustworthy they are. We measure the accuracy of the rating results using Kendall's tau coefficient, which is related to the

underlying truth rating. The results of the experiments showed that AT gave an average Kendall tau coefficient of 0.73 and 0.77 in Advogato and PGP, respectively.

### **Technical challenges and solutions:**

The first technical challenge is that 3VSL needs an accurate model for spreading and integrating trust into OSNs. This is a challenge because the prevalence of trust in OSNs is poorly understood, although it has been widely adopted by the research community. We address this challenge by using an opinion to represent confidence and to model confidence spread based on a DC distribution and several generally accepted assumptions. The second technical challenge is that 3VSL must be able to operate on OSNs with non-serial parallel network architectures. This presents a challenge because the only operations allowed in trust assessment are trust propagation and trust consolidation. However, these two processes require that the network topology be either serial and/or parallel. This requirement cannot be met in online social networks in the real world. We meet this challenge by distinguishing between distorted and original views. For example, if Alice trusts Bob and Bob trusts Charlie, then Alice's opinion of Bob is called the distorted opinion, and Bob's opinion of Charlie is the original opinion. We find that original opinions can only be combined once, but distorted opinions can be combined any number of times. This finding lays the foundation for the proposed recursive confidence evaluation algorithm. The third technical challenge is that 3VSL needs to handle social networks with arbitrary structures, even with sessions. This is a challenge because it is impossible to test 3VSL in all possible network architectures. We address this challenge by proving that 3VSL operates mathematically in random networks. The evidence relies on the characteristics of the Dirichlet distribution and the characteristics of different opinions in the process of calculating confidence. Ultimately, the EvalTrust algorithm is designed to calculate trust between any OSN users.

### **RELATED WORK:**

#### **A. Trust Models in OSNs:**

Trust is built on social connections between users and the way trust is modeled in online social networks has attracted more attention in recent OSN studies. Several studies exist on trust models in social networks. The models proposed in these works can be classified as topological-based, PageRank-based, probabilistic-based, and based on subjective logic. In this section, we briefly describe this work. Topology-based trust models treat a trust social network as a graph, where an edge represents a trust relationship between two neighboring nodes. The advantage of these methods is that they take advantage of random walking for reliability assessment, and thus can be easily applied in large-scale NSOs. By analyzing the network topology, the works of [7], [8], [15], [16] can identify unreliable nodes in OSN. Their basic idea is to identify untrusted nodes by distinguishing untrusted regions from trusted regions in the network. Specifically, they play randomly from a trustee and evaluate the probability of hitting a trustee. A low probability indicates that the administrator is not in the trusted zone and vice versa. Then people start modeling indirect trust by looking at trust values among users. In [34], the trust relationship between two users is considered as a probabilistic value. All users and their associated trust relationships form a graph. Then, the trust inference problem indirectly becomes a network accessibility problem. In [11], a reliable network is considered to be a resistive network where the resistance of each edge is derived from edge reliability. In [12], [13], for a trusted network, a depth-first search algorithm is used to calculate the reliability between two users. A Reliability Model based on PageRank uses the PageRank algorithm to calculate the relative trustworthiness of interested users. For example, the Eigen Trust algorithm, proposed in a peer-to-peer system, starts from a peer and searches for trusted peers based on some rules. It moves from one peer to another with a probability proportional to the confidence score of the other peer, i.e. the higher the confidence score, the higher the probability of migration. This way, Eigen Trust is more likely to reach trusted peers. Then, the relative reliability of websites is investigated in to identify spammy sites. The Trust Rank algorithm proposed in [17] again uses the "PageRank" algorithm to rank the trustworthiness of web pages. Eigen Trust and Trust Rank can be considered a variation of the PageRank algorithm, a well-known solution for assigning importance scores to pages on the Internet. However, these algorithms only generate trust rankings, rather than absolute peer/page trust values. Probability-based trust models treat direct confidence as a probability distribution, in which the trustor uses the trustee's past interactions and observations to build a model of certainty. Approximation to the trustee's future behavior. The advantage of these models is that reliability can be accurately calculated based on a variety of statistical and probabilistic techniques, including hidden Markov series, maximum likelihood estimation, etc.

The main limitation of the SL model is that uncertainty in confidence is considered constant, however, uncertainty in confidence opinion will increase as it spreads from one user to another. To address this issue, we propose three-valued Subjective Logic (3VSL) to model trust between users in OSN, by redefining trust uncertainty. Designing a 3VSL model is a challenging task as the spread of trust in OSNs is poorly understood, despite its widespread use in many applications. We address this challenge by modeling confidence as an opinion, and representing the probability distribution over three different cases, i.e., trustworthy, untrustworthy and uncertain. By investigating how these opinion states change during trust deployment, we redesign the trust discounting process. Taking advantage of the Dirichlet distribution, we also redesigned the integration. Furthermore, we discover a mechanism for how to properly apply opinion processes to trust assessment within OSN, which leads to the design of the EvalTrust algorithm.

#### **A. Existing system:**

Confidence has been extensively studied in the fields of psychology, sociology, and management. Rousseau summarized an accepted definition of trust in [10], based on a review of the interdisciplinary literature: "Confidence is a psychological state that includes the intention to accept vulnerability based on positive expectations of another person's intentions or behaviors." Despite the different definitions of trust, it is similar to Rousseau's definition, i.e. it can be concluded that trust consists of two

parts: expectancy and vulnerability. While the former indicates the possibility that the trustee will act as expected, and the latter shows the trustee's desire to rely on the trustee. Specifically, the word vulnerability emphasizes the trustee's concerns about the uncertainty [32, 33] of the trustee's future behaviors. The definition of trust in this letter is inspired by the studies mentioned above, and we define trust as the probability that the trustee will act as expected, from the trustee's viewpoint. Although trust and reputation are often confused, they are two different concepts. Previous works have identified positive relationships between reputation and trust. However, reputation does not equate to trust. According to the definition from Merriam-Webster Dictionary and Wikipedia, reputation is the popular opinion people have about someone or something, i.e. the general or personal quality as seen or judged by people in general. In essence, reputation comes from public opinion and public opinion. However, trust comes from individual opinions, i.e. from custodian to custodian with an emphasis on personal interactions. On the other hand, reputation is a summary of past events while trust is the intent and expectations in the future. How to build trust among users in OSN has attracted a lot of attention in recent years. Existing confidence models can be categorized into four groups: topology-based models, pagination-based models, probability-based models, and subjective logic-based models. In this section, we briefly present these works. There is less security on outsourced data due to the lack of probabilistic interpretation of trust on the data. Direct trust consists of the trustee's direct interactions with the trustee while indirect trust is not inferred from the recommendations of others.

### PROPOSED SYSTEM:

The system proposes an algorithm for evaluating confidence, called confidence assessment (AT), based on the 3VSL model. The AT algorithm analyzes the network between the trustee and the trustee as a parsing tree that provides the correct order to apply trust operations to the indirect trust between the two users. Here, the trust operations available in the trust account are the discount operation and the addition operation. Taking advantage of these two processes, AT is proven to be able to accurately calculate trust between any connected OSN users. Because 3VSL adequately handles confidence uncertainty, AT delivers more accurate confidence ratings, compared to chassis and graphics based solutions. On the other hand, since AT aims to calculate indirect trust between users, it outperforms probability-based models that focus only on direct trust. The trial results show that the assistive technology yields the most accurate confidence assessment results. Specifically, AT achieves F1 scores of 0.7 and 0.75, using the Advogato and Pretty Good Privacy (PGP) data sets, respectively. AT can rank users based on their trust values. We measure the accuracy of the ranking results using Kendall's tau coefficients. Experiment results show that, on average, AT presents Kendall's tau coefficient of 0.73 and 0.77, in Advogato and PGP, respectively.

### Advantages:

Rather than analyzing the entire structure of a social network, solutions based on PageRank are inspired by the assumption that trustworthy users are likely to have more connections than other users. In contrast to the above model which treat confidence as binary or real numbers, the probability-based model considers confidence as a probability, that is, the probability that the trustee is trustworthy. Confidence models based on probability usually represent confidence as a probability distribution.

### IMPLEMENTATION:

Based on 3VSL and inference and summation operations, we design a reliability evaluation algorithm (TA) to perform reliability assessment in arbitrarily structured social networks. Here we treat the social network as a two-way graph (TTDG) where administrators and administrators are represented respectively. It is clear that the trustee and the trustee must be different users as the trustee will never establish the same trust. Since TTDG does not have to be an a.c. directed graph, there can be cycles in the network. To ensure that AT works in random topologies, we need to first demonstrate AT's ability to handle non-sequential parallel network architectures, which is difficult because the operations the only operations available for calculating confidence are the subtraction and addition operations. The transfer/merge process requires the network architecture to be serial/parallel. We address this challenge by distinguishing distorted opinion from original opinion in propagating trust. For example, if A trusts B and B trusts C, then A's opinion of B is called a distorted opinion, and B's opinion of C is the original opinion. We found that in trust merge, original comments can only be used once, but distorted comments can be used multiple times. Indeed, a distorted opinion reduces the value of certain evidence and makes it uncertain, i.e. it does not change the total amount of evidence. On the other hand, when the two original (reduced) opinions are combined, the total amount of evidence in the resulting opinion increases. Furthermore, we show that AT acts in arbitrary TTDGs. This is challenging because it is not possible to test AT in all possible network architectures. We address this challenge by demonstrating that AT works in random networks.

### CONCLUSION & FUTURE WORK:

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